

Term 1: Homework

- NANDO'S TAKEAWAY MENU -

The Peri-ometer suggests the difficulty or challenge the homework may offer.

You may choose any 4 items BUT at least one must be an 'EXTRA HOT' task!.

Term 1: Homework Takeaway Grading Criteria

A = 4 including a Top item, B = 2-3 of any item, C = 2 of any item, D = 1-2 of any item, E = no items attempted.



Top	T1. Design an animation or movie that summarises key points about the topic that you have studied or lesson. <i>Create a movie/animation explaining a concept /process/feature on anything that you have learnt.</i>	T2. Create a flip book to illustrate up to ten different aspects of a lesson/topic. <i>Use key terms and useful facts in an informative way. Include an image for each page to make it eye catching...</i>	T3. Design an attention-grabbing webpage summarising the topics we are studying. <i>Be creative, use any computer/online software, and include information, image, sound and videos. You could also include links to other websites too.</i>
Middle	M1. Create a leaflet or product sleeve which summarises the key features of your project. <i>Use key terms, explain the software/hardware/how it work/what they would need to run the product making it informative and eye catching...</i>	M2. Create a factsheet summarising the key technologies, keywords, concepts or famous computer scientists about the current unit topic. <i>Use correct terminology and use the internet to include extra facts (no copy & paste!)</i>	M3. Complete a detailed reflection sheet based on a topic that you have recently completed or about a lesson. <i>Use the suggested words to improve the use of correct computing terminology and make detailed reflection comments for top marks!</i>
Low	L1. Create a flow-chart diagram explaining how you solved a computing problem. <i>Use pictures with words to explain the process and flowchart symbols to include steps of how to solve a problem in a simple and clear way.</i>	L2. Make a group of flashcards to help you revise the key points from a topic/lesson. <i>Create up to a minimum of 10 cards which contain the computing terminology and other key points from a lesson.</i>	L3. Create a mind map summarising today's lesson/topic we have been studying recently. <i>Pick a key topic areas as the starting point and explore everything there is to know about it through images, words, symbols and memes.</i>
Bottom	B1. Write 3 Tweets that could summarise the lesson/topic. <i>No more than 140 characters; use #s for key words and they must be informative...</i>	B2. Create a post card summarising today's lesson or topic we have been studying recently. <i>Use key terms, make it informative and eye catching...</i>	B3. Create a book cover to illustrate the most interesting technology or topic you have been learning? <i>Find out the main features of the item and use the main points of what makes it interesting?</i>

